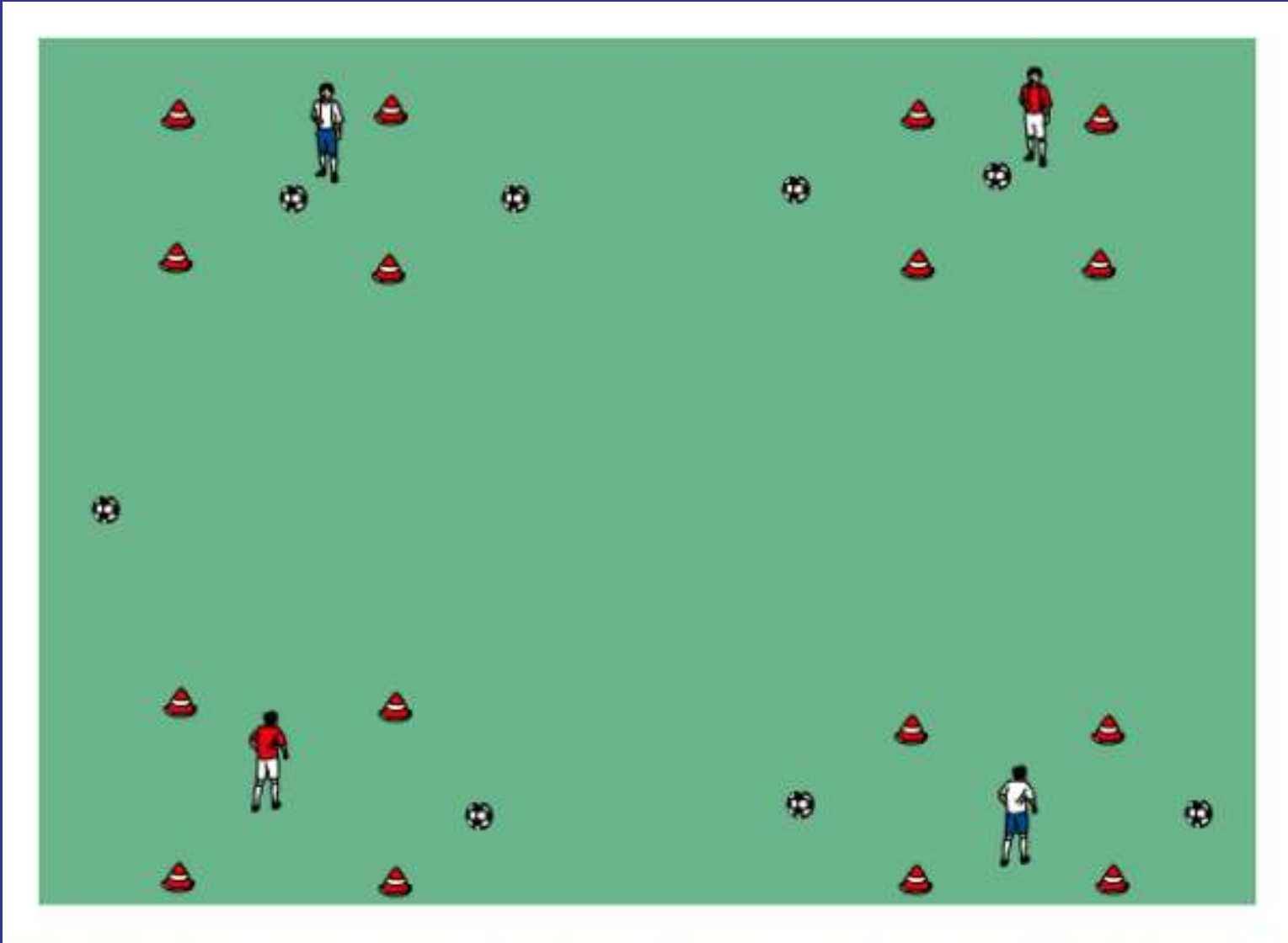


# 1v1 Box Games

**Purposes:** Ball Control / Kicking Techniques

**Organization:** Field 6 x 6 yds \* Serve by passing to opponent's box \* Distance between boxes is skill / age dependent \* Ball must land or roll inside the box to count \* Any surface (inside/outside/laces) can be designated for the round \* Any technique (volley/half-volley/chip/drive/bend, etc.,) can be designated for the round \* Play for points (1<sup>st</sup> to ten) or time (5-10 minute rounds) \* Score points when the opponent fails to return the ball \* Rotate opponents after each round \* Keep team score \* Ball must stay "live" (better players).



Tom Turner, April 2009